User Guide for NewDIALin p800 Version 1

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December 11, 2003



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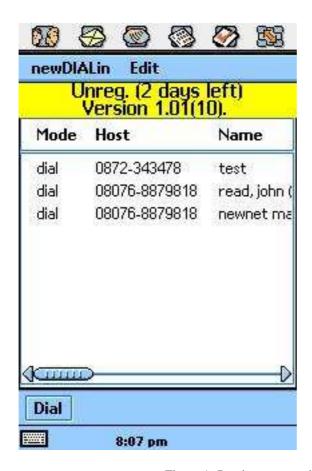


Figure 1: Previous connections

1 Overview

NewDIALin P800, the terminal emulator, is the ideal tool for the system manager to access his system remotely. He does not need to be near his office, or even have a power plug near him. He just uses the newDIALin dialup connection via the Sony-Ericsson P800/P900. NewDIALin has been fully tested with all the standard LINUX utilities, and supports all the major escape sequences. The newDIALin application from **NewNet Marketing** for the Communicator gives you remote access to your system over your mobile telephone.

It is compliant with all the important ANSI, VT100, VT2xx, VT52, TVI950, WYSE60, and ADM3A escape sequences and is therefore ideal to access a remote LINUX, or any other UNIX system.

Figure 1 shows the newDIALin P800 main screen immediately after it is started. The program version and registration status are shown at the top. This page lists previous connections with the remote telephone number, and an optional name. The entry can then be called directly by selecting it, and pressing the *Call* button. This list is, of course, empty the first time that newDIALin P800 is started.

A call can be made to other destinations by pressing the button (*Dial*).

NewDIALin has been fully tested against most "escape sequence heavy" applica-



Figure 2: Remote system connection

tions, eg. Top - the system display, Joe - the editor, Pine - the e-mail client. In figure 2 you can see a running session connected to a remote LINUX system.

The screen on the PDA is typically smaller than the complete terminal screen, and this will mean that the user must scroll to be able to read all the screen content. This can be done by either dragging the scrollbars with the pen, or automatically using the "follow" mode.

The received, and transmitted data can be dumped into a trace file, for a complete analysis, should problems occur. This data can be stored either in an easily readable format, or in an image copy of the received data. This second form allows the file to be used for a replay at a later date.

Control characters, e.g *Ctrl*-C, can be entered directly in newDIALIN P800. In addition to this, hotkeys are defined for easy access of standard texts. These hotkeys are preloaded with the F1..F10, but can be changed by the user. To ease the entry of standard text blocks, these can be stored in buffers within newDIALin for direct entry, and selected onto one of the entries on the "buttons" menu. Commands or stored texts can be placed on the "buttons" entries. There a total of 8 buttons that can be used for quick entry of texts or commands.

The last command that was entered from the keyboard can be easily recalled by pressing the recall button, which can be placed on a "button" menu entry.

NewDIALin P800 is available as a shareware program in English and German. The shareware version is fully functional with an additional information screen blended in when going online. This screen disappears after the registration code has been entered. The registration is done easily via one of the online registration companies listed on our web site http://www.newnet-marketing.de

2 Features of newDIALin P800

2.1 History Screen

A history screen can be selected to display the data collected since it was started. The history is limited to a maximum size, which can be set by the user. The history collection can be enabled, or disabled per default via the "History" menu found under "Capture".

The default mode records all data received, and attempts to format the text in an approximation to the original data. This is, however, not possible when the data was formatted by direct cursor addressing.

When full mode is selected, then all data sent and received will be recorded. The data will be expanded so that all binary data can be analyzed. This mode is normally only used for debugging purposes.

To display the data in the history select the "display history" menu, or click the "history" entry on "button" menu. A new screen will appear covering the terminal window.

If you wish to copy the data into the clipboard for use within other applications, you can either select sections of the text by pressing up-arrow and the direction key, or you select all the text by using the "edit" menu. The selected text can be copied into the clipboard by pressing the "copy" entry on the "edit" menu.

To return to the normal screen click the button "return".

The history buffer will fill to the maximum level, and will then stay at this size. To clear it press the "clear" button.

2.2 Escape Sequences

NewDIALin supports the ANSI standard escape sequences including the colour formatting statements.

- In ANSI mode, newDIALin will also process any DEC VT200 control sequences. This mode is shown as ANSI/VT2xx.
- VT100, VT52, TVI950, WYSE60, and ADM3A are not compatible with each other, and must be selected via the menu.

2.3 Scrolling within the Terminal Screen

The PDA screen is smaller than the corresponding terminal screen. This will probably mean that you can only display a part of the emulated terminal on the newDIALin screen, depending on the selected font size. To scroll within the terminal screen, drag the screen using the standard scroll bars.

When the "follow" mode is selected, either from the menu or a button, then the screen will always scroll to display the cursor. This can, depending on the remote application, ease user entry considerably. It is described in section 2.7.

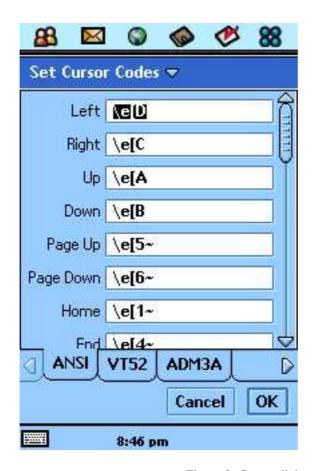


Figure 3: Cursor dialog

2.4 Definition of the Cursor Keys

The cursor key escape sequences for the various terminal types stored in newDIALin P800 normally work with most remote products. However, sometimes they have to be modified for special needs. They can be directly edited in the dialog, as shown in figure 3. Characters can be directly entered by using the methods as shown in Figure 1, this allows any control character to be typed in by supplying its hex. value.

2.5 Hotkeys

The "hot keys" entry on the "buttons" menu has "hot 1"..."hot 10" positions which will automatically send a stored string when clicked. The default values are the ANSI F1..F10 escape sequences. The strings can, however, be changed to store any other values.

A typical use for one of these hotkeys is to store the UNIX "pipe" character, which cannot be entered directly from the virtual keyboard.

Note The UNIX "pipe" command can be easily stored and sent from a hotkey. An example of storing the "pipe" command in hotkey 1. Using menu-buttons - "Stored Codes" (as described in section 2.6, change text

description	entry
Escape character	\e
Carriage return	\r
New line	\n
Tabstop	\t
Backslash	\\
Any character	\xnn where the nn is the hexadecimal value of this
	character.

Table 1: Special Keys for control character entry

in field "Hot1" to \xspace x7C. The "pipe" character can now be sent by clicking the "hot 1" menu entry ("Buttons" - "hot keys" - "hot 1").

2.6 Entering Stored Texts

To ease the entry of standard texts, these can be stored in newDIALin buffers, and then linked to entries on the "buttons" menu. There are 8 buffers in total, which can be used to store any binary or ascii values. The text will be sent to the host when the button is clicked.

The menu allows entry of special keys, eg. escape, carriage return, etc. by using the standard C-syntax. Table 1 lists the special keys, and their meaning.

Note: If the stored text is to be used as a command for the system, it will probably need to be terminated with carriage return "\n";

2.7 Autocursor

The cursor "follow" function will automatically scroll the window so that the cursor is in the visible section. This can be selected via the menu, or a button. Depending on the host software, this can either be an advantage, or cause irritation. Some software always moves the cursor to the bottom of the screen, even though the important data is at the top, in this case the autocursor function should be disabled.

2.8 Recall Command Line

Most commands entered for the remote system are terminated by a carriage return key(CR). The recall function within newDIALin P800 automatically stores strings sent in this way, and allows them to be resent by simply pressing the "Recall" button. This function is only available as a "button" menu entry, so it must be selected via the "Buttons" Menu before being used.

When the command line is recalled via the "Recall" button, the *CR* is not sent. This allows the user to edit, or cancel the line before it is performed by the remote system.

2.9 Data Capture and Replay

All data can be stored in a capture file to assist debugging, or for documentation purposes. This is turned on by selecting the Capture menu, and selecting a suitable file name. The following modes are available:

The normal mode only records the received data, and expands any control characters to assist in analyzing the received data.

The full mode records the data sent out, and control characters in addition to the data recorded in normal mode.

The image mode is used to store the received data in a format that can be used later for a replay.

To replay a session, the file must be selected from within the Replay menu. The characters stored in the file will be displayed on the terminal screen.

2.10 Registration

newDIALin 9200 is a shareware application. This allow users to fully test it before deciding whether it is useful to them. When the user decides to register, then this must be done via **NewNet Marketing** (http://www.newnet-marketing.de), or one the registration partners. A complete list of partners is available on the **NewNet Marketing** web-site.

For a single-user license, the P800/P900 IMEI number, and a user name need to be entered during the registration. The IMEI number identifies the device, and the user name will appear on the main page of newDIALin P800.

The IMEI number can be easily got by entering the following characters on the telephone keypad: *#06#. The IMEI number then appears on the display.

NewNet Marketing will then send the user a newDIALin P800 registration code and user name via e-mail which is specifically valid for this device. Should the IMEI code change after registration, perhaps due to a device upgrade, then just send an email to *register@newnet-marketing.de* with the new IMEI number.

The user name and registration code should be entered in the "registration" dialog found in the "Tools" menu. The main page should now display the user name instead of the "unregistered version" text. It is not necessary to reinstall, or update newDIALin P800 for this registration, however, it is wise to use the latest version, which can always be found at the **NewNet Marketing** web-site (http:://www.newnet-marketing.de).

NewNet Marketing has a policy of free upgrades for their products. This means that any upgrades for newDIALin P800 that become available can be installed without having to re-register the application. When additional features become available within the product that were not available at the time of registration, it is, however, possible that an update registration might be requested before using these new features.

3 Important Dialog screens

3.1 Dialing the remote host

The new dialup connection is selected by pressing the (Dial) toolbar button. Enter the telephone number of the remote system and an optional name to identify the entry later from the list in the main page.

The second page allows you to select the telephone number from an entry in a Contacts database. The default setting is that the standard Contact database will be used, but this can be changed, and a private Contact database used instead (see Dialog "Connection setup", section 3.2).

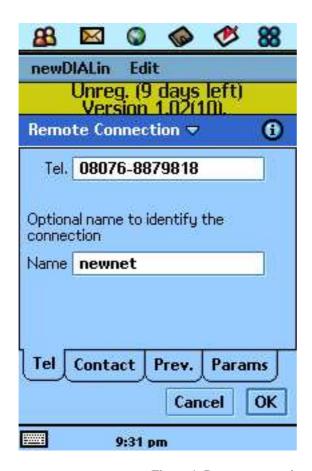


Figure 4: Remote connection dialog



Figure 5: Selecting number from contacts

The number that will be selected from the database can be selected from the following:

- Work telephone
- Private telephone
- Modem/Data

This setting must be selected from within the "connection setup" dialog, as described in section 3.2.

When selecting a telephone number from a contacts database, the user and company name will also be shown. The format in which this appears in the "name" field can be selected in the "connection setup" dialog as shown in figure 5. The name can be selected by using either the given name, family name or company name. Buttons at the top of the page select which is used. The default setting can also be entered in the "connection setup" dialog.

As the name is entered, the matching entries will be shown in the bottom list. When the entry is found, it can be selected into the telephone entry by pressing the "ok" button.

All numbers, and their complete parameters are stored in a history. Up to 30 entries can be stored, and directly selected from the "previous" dialog page. The entry from the history should be selected by pressing the "OK" button.

The dialog page "Data params" allows the serial data parameters to be set, e.g. 8 bit, parity, etc. The data parameters will be stored in the history and can be selected directly, as previously described.

3.2 Connection Setup Dialog

This dialog, which is called from the following menu "Edit" - "Preferences" - "Conn. Setup", sets general parameters for the connection to the remote host.

The contacts page gives users the possibility to set parameters that will be used when accessing the contacts database for remote telephone numbers.

The choice list "Telephone" sets which Contacts entry will be used to retrieve the telephone number.

The output format allows different formats for the user, and company name to selected. This name will appear in the connection dialog history, and in the name fields. The "search" field is a default, and can be changed for each connection startup. The value sets the field searched in the contact database for entered string.

3.3 Terminal Dialog

This multi-page dialog sets parameters for the emulated terminal, it must be set to be compatible with the client software on the host to which you are connected.

The first page sets general parameters that apply to any code page or terminal type. The parameters are listed below:

• Wrap text. When the received text would be displayed beyond the last column of the terminal, it is wrapped and placed on the next line. If this is not enabled, text beyond the last column will not be displayed.

- Echo. All characters entered on the keyboard, sent from one of the stored text buffers, or a hotkey are echoed back to the emulator. Normally this is done by the remote system, and enabling this function will then display characters twice. It should also be noted that all characters are echoed, including any passwords, etc. which can be a security issue
- **Send** *LF* **after** *CR*. A *LF* will be sent to the remote host after a *CR* is sensed. The *CR* could have come from the keyboard, a stored text or a hotkey. This is not normally necessary as the host will add any *LF* needed when echoing the text.
- Output *LF* after rec. *CR*. A *LF* will be added to the text for the emulator after a *CR* is received from the host. This is not normally necessary as the host will add any *LF* needed when echoing the text.

The second page offers the user the parameters to be able to set the colors, and and also the type of terminal that will be emulated.

- Colour. This parameter enables the escape sequence detection in the terminal emulator so the colour can be set via codes received from the remote host. The codes will be ignored when this parameter is disabled.
- Foreground colour. The colour can be selected here that fonts will be drawn in. This colour can however be changed by escape sequences received from the remote host.
- **Background colour**. The fonts displayed in the terminal emulator will be drawn on this background colour. The complete terminal background is not automatically redrawn with this colour. Only terminal positions that are redrawn due to a received code from the remote host will paint this background color onto the screen
- **Terminal type**. The terminal type must be set to match the escape sequences used and expected by the remote host. The various supported types are not compatible, and display errors will occur if the wrong value is used.

The last page sets the size of the terminal screen that is emulated. In addition to this, the character code page can be adapted for special language code sets.

• Code page. The 8 bit characters cannot represent all displayable characters, for this reason there are various code pages available. Most west European countries use the ISO88591 standard (or the IBM1252 which is very similar). There are 2 new 8-bit standards (UTF7 and UTF8) developed which can send more than one byte data when special characters are being sent. The code page selected must be the same as the one selected on the remote host.

note: The character sets that are available will depend on the country version of the P800/P900. The menu display all available character sets.

note: the special characters are typically 8-bit values (greater than 127 value). If problems occur with special characters, the connection should be checked to make sure that 8-bit transfer is enabled

• **Number of rows**. The default number of emulated terminal rows is 24. This value can be increased up to 44. The value can also be reduced to 10. This value





Figure 6: Buttons Dialog

is non-standard and is mainly used when the terminal is used for chatting - this is often called the "ansafone" application. Note: If the received code has escape sequences moving the cursor to an absolute location, a non-standard value of rows will introduce display errors.

• Number of columns. The default number of emulated terminal columns is 80. This value can be increased up to 132. The value can also be reduced to 40. This value is non-standard and is mainly used when the terminal is used for chatting - this is often called the "ansafone" application. Note: If the received code has escape sequences moving the cursor to an absolute location, a non-standard value of columns will introduce display errors.

3.4 Buttons Dialog

Figure 6 shows the dialog which should be called to define the functions performed when an entry on the "buttons" menu is clicked. This will be found on the "Edit" - "Preferences" - "buttons" menu.

For each button, there is a choice list to allow the user to select a stored text (1 - 8), or a command. When the command or text has been selected, the title of the stored text

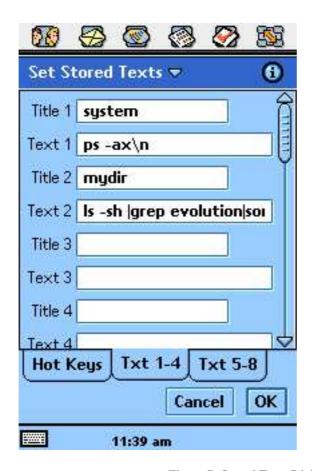


Figure 7: Stored Texts Dialog

or the command name will appear in the buttons menu on the screen to make selection easier.

3.5 Stored Texts Dialog

The texts that should be sent to the remote system when the hotkey or button is pressed, are set in the "Stored Texts" dialog, shown in Figure 7. There are 10 hotkey buffers available in newDIALin P800, these are preloaded with the escape sequences for F1 .. F10. They can, however, be reloaded with any other text up to a maximum length of 254 chars.

Note The F1..F10 control sequences are not standardized, and might have to be set to a different value to communicate with your system.

The hotkey texts are sent when the relevant entry in the hotkey menu is clicked, as shown in figure 8.

The 8 Stored Texts can also be inserted, and edited using this dialog. A title is allotted to each text. This title will appear in the Hotkey menu when it is selected.





Figure 8: Hotkeys menu

Control characters can be entered into both the hotkey and the stored text buffers in a simple C-like syntax. This is described in section 2.5.

Table 2: ANSI codes sent from keyboard

Key	Control Function	Comments
Cursor Left	CSI D	
Cursor Right	CSI C	
Cursor Up	CSI A	
Cursor Down	CSI B	
Page Down	CSI 6	
Page Up	CSI 5	
Home	CSI 1	
End	CSI 4	
F1	CSI [A	Can be modified at any time
F2	CSI [B	Can be modified at any time
F3	CSI [C	Can be modified at any time
F4	CSI [D	Can be modified at any time
F5	CSI [E	Can be modified at any time
F6	CSI 17	Can be modified at any time
F7	CSI 18	Can be modified at any time
F8	CSI 19	Can be modified at any time
F9	CSI 20	Can be modified at any time
F10	CSI 21	Can be modified at any time

4 Specification

Screen: max. 132 x 44, min 40 x 10, default: 80 x 24, ANSI color functions

Escape sequences: ANSI, VT2xx, VT100, VT52, TVI950, WYSE60, ADM3A

Scrolling: by using the direction block and *chr*

Hotkeys: default settings for F1 .. F10.

Stored texts: 8 buffers with their titles, 254 max. length of text including control

characters.

Charset: All available character sets are supported. This will depend on the country

version, and Communicator model

Trace file: to assist fault finding. Normal, Full, and Image mode supported.

Replay: of previous image capture.

 $\boldsymbol{Recall:}\,$ last entered command will be resent to the remote system.

History: The default mode stores all received data, which can easily be seen by displaying the history screen. The History can also store all the data sent, and received in Full mode to assist in fault finding.

Table 3: Character translation in Special Graphics Mode

Input char	Output	Comments
0x71	0x97	Horizontal line
0x78	0x7C	Vertical bar
0X7D	0XA3	Pound sign
0X6A, 0X6E,	0X2B	Corners (top left, top right, bottom left, bottom right).
0X74, 0X77		These are completely replaced by a plus sign as there
		are no graphic symbols available in the fonts.

Table 4: ANSI and VT100 supported escape sequences

Eggana anda	Nama	Description
Escape code	Name	Description
CSI Ps; Ps m	SGR Select Graphic Ren-	This control sets one or more char-
CCI D(DI	dition	acter attributes at the same time.
CSI Pt; Pb r	DECSTBM Set Top and	This control function sets the top
	Bottom Margins	and bottom margins for the current
		page. You cannot perform scrolling
CSI Pn A	CITI Curson IIn	outside the margins.
CSI PII A	CUU - Cursor Up	Moves the cursor up a specified number of lines in the same column.
		The cursor stops at the top margin. If the cursor is already above the top
		margin, then the cursor stops at the
		top line.
CSI Pn B	CUD Cursor Down	This control function moves the
CSITIED	COD Cursor Bown	cursor down a specified number of
		lines in the same column. The cur-
		sor stops at the bottom margin.
CSI Pn C	CUF Cursor Forward	This control function moves the
		cursor to right by a specified num-
		ber of columns. The cursor stops at
		the right border of the page.
CSI Pn D	CUB Cursor Backward	This control function moves the
		cursor to the left by a specified
		number of columns. The cursor
		stops at the left border of the page.
CSI Pn E	CNL Cursor Next Line	Move the cursor to the next line.
CSI Pn F	CPL Cursor Previous Line	Move the cursor to the preceding
		line.
CSI Pn G	CHA Cursor Horizontal	Move the active position to the n-th
	Absolute	character of the active line.
CSI Pl ; Pc H	CUP Cursor Position	This control function moves the
		cursor to the specified line and col-
Gar b	OTTEN OF THE PROPERTY OF THE P	umn.
CSI Pn I	CHT Cursor Horizontal	Move the active position Forward n
COLD 1	Tabulation	tabs forward
CSI Ps J	ED Erase in Display	This control function erases charac-
		ters from part or all of the display.
		Ps = 0, From Cursor through the
		end of display; Ps=1, From begin-
		ning of the display through the cur-
		sor; Ps=2, The complete display.

CSI Ps K	EL Erase in Line	This control function erases charac-
CSITSIX	LE Liase III Line	ters on the line that has the cursor.
		Ps=0, From the cursor to the end of
		the line; Ps=1, From the beginning
		of the line through the cursor; Ps=2,
CSI Pn L	II Income I inc	The complete line.
CSI Ph L	IL Insert Line	This control function inserts one or
		more blank lines, starting at the cur-
CCI D. M	DL. Delete Line	sor.
CSI Pn M	DL Delete Line	This control function deletes one or
		more lines in the scrolling region,
		starting with the line that has the
Gar P		cursor.
CSI Pn d	VPA Vertical Line Posi-	Move to the corresponding vertical
	tion Absolute	position of the current column.
CSI Pn T	SD Pan Up	This control function moves the
		user window up a specified number
		of lines in page memory.
CSI Pn S	SU Pan Down	This control function moves the
		user window down a specified num-
		ber of lines in page memory.
CSI Pn @	ICH Insert Character	This control function inserts one or
		more space (SP) characters starting
		at the cursor position.
CSI Pn P	DCH Delete Character	This control function deletes one or
		more characters from the cursor po-
		sition to the right.
ESC 6	DECBI Back Index	This control function moves the
		cursor backwards one column.
ESC 9	DECFI Forward Index	This control function moves the
Tag P		cursor forwards one column.
ESC D	IND - Index	IND moves the cursor down one
FGGM		line in the same column.
ESC M	RI Reverse Index	RI moves the cursor up one line in
EGGE	NIEL N I	the same column.
ESC E	NEL Next Line	Moves cursor to first position on
CCI	SCORC Poster St. 1	next line.
CSI u	SCORC Restore Saved	Moves cursor to the position saved
CCI	Cursor Position	by save cursor command.
CSI s	SCOSC Save Current Cur-	Save current cursor position.
EGG	sor Position	N. 11
ESC =	DECKPAR	Null
ESC (DEC SCSG0	Select Graphic mode 0
ESC)	DEC SCSG1	Select Graphic mode 1
ESC *	DEC SCSG2	Select Graphic mode 2

ESC +	DEC SCSG3	Select Graphic mode 3
ESC Q	SCO DFK	Store text sequences in Fn1 to Fn10
ESC Z	DEC ID- Identify device	Reply with identification string
CSI c	DA1 Primary Device at-	Reply with Attributes
	tributes	

- 1. CSI is the control sequence introducer. For the 7-bit sequences used by newDIALin 9200, this is replaced by ESC followed by [$\,$
- 2. Ps, Pt, etc. are integer parameters.

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